Tournament Rules and Regulations

## USA Hockey Rules

Unless specified otherwise below, USA Hockey Rules will apply. In particular, the Zero Tolerance rule for behavior by players, coaches, and fans will be strictly enforced. NO arguing, yelling, screaming or any abuse by anyone - you will be asked to leave - this includes all coaches.

## Game Time

All games will consist of three 12 minute stop time periods. If there is a 6 or more goal differential in the third period, running time will commence for the duration of the game. If the differential is reduced to 5 goals, stop time will resume. In addition, the tournament organizers reserve the right to change to selective use of running time should time problems arise due to unforeseen circumstances. There will be no overtime except in Championship Games.
Teams should be prepared to start 10 minutes before scheduled start times. We may not make
ice between some games - depends on rink schedule - be ready to go!

## Division Standings

Division standings will be decided based on the number of points earned during the first three rounds of games played. Points will be awarded in the standard manner for games won, lost or tied (Game winner - 2 points, Loser - 0 points, Tie - 1 point per team). The two teams with the highest number of points after three games will play in the Division Championship Game and the teams with the fewest number of points will play in the Division Consolation Game.

## Tiebreakers

Ties in division standings determining the participants in the Championship Game will be broken by:

- Head to head competition
- Goals For
- Goals Against

Although we are using Goals For as a tiebreaker for this tournament. The maximum number of difference of goals is 6 . For example, if you are to win $10-0$, the score will be entered in as $6-0$ by the tournament director.

## Championship Game Ties

Championship Game ties will result in a 3 minute sudden death overtime period - stop time. If the game remains tied, a second 3 minute sudden death overtime period will be played with each team skating 4 players. If the game remains tied, a third 3 minute sudden death overtime period will be played with each team skating three skaters. Penalties will carry into and across the overtime periods. If neither team is victorious after the third sudden death, a shootout will determine the outcome.

## Shootout Rules

For the first round of the shootout, each team will designate five shooters. The teams will alternate shooting with the order of teams shooting being determined by a coin flip (or numbers drawn from a hat if more than two teams). If there are more than two teams in the shootout, the first goalie will be the goalie for the second team shooting, followed by the goalie for the third team shooting, etc. The team with the most goals out of five shots will be declared the winner. If neither team is victorious in the first round of the shootout, the teams will move to a sudden death shootout. If three or more teams are in the shootout and no team is victorious, the teams with the greatest number of goals will advance to the sudden death shootout. In the sudden death shootout, the same five players from the first round of the shootout will continue to alternate shooting using the same order. The first team to score an unanswered goal in the sudden death shootout shall be declared the winner.

## Rosters

All teams must provide a USA hockey approved roster before their team's first tournament game. The tournament will follow all USA Hockey rules. Players are not allowed to play down from an older or higher ranked team during the tournament. Each representative will be required to sign in at the tournament desk prior to the first game of the tournament. Each team is permitted a maximum of 20 players in uniform including two goaltenders. The Tournament Director has the right to make the final say in all roster matters.

## NOTE: All Canadian teams must submit travel permits 14 days prior to the tournament.

## Penalties

For all tournament games, minor penalties shall be 1 minute, major penalties 3 minutes, and misconduct penalties 6 minutes.

## Timeouts

There will be no timeouts during preliminary round tournament games and no timeouts during consolation games. Each team may call one timeout ( 60 seconds) during Championship Games.

## Discipline

The Tournament Officials reserve the right to take any disciplinary action necessary against any spectator, parent, coach, or player. This includes expulsion from the rink premises and/or tournament due to conduct which jeopardizes the integrity of the tournament and/or the Dover Arena. Keep in mind that this is a ZERO TOLERANCE hockey tournament. Any disruptive play, abusive language, or activities by players, coaches or parents will be dealt with immediately and will be asked to leave the arena. If you are asked to leave the arena you or your child may not participate in any future activities related to this tournament. The referee decision and tournament director decision is final.

